



Cards – Rules infringements – Bad Behaviour.

Infringement in same game	Type of fault	Card		Infringement in next game		
Case 1	Repetition of Rule infractions			Case 1		
1st fault	Game	Yellow		Card received in first game were not applicable for this game.		
2nd fault	Game	Orange	Boule played or to be played cancelled			
3rd fault	Game	Red	Expelled from the game			
Case 2	Repetition of bad behaviour			Case 2	Card	
1st fault	Behaviour	Yellow		Game	Orange	
				Behaviour	Red	Expelled from competition
2nd fault	Behaviour	Red	Expelled from competition			
Case 3	Repetition of fault/behaviour			Case 3		
1st fault	Game	Yellow		As case 1		
2nd fault	Behaviour	Red	Expelled from competition			
Case 4	Repetition of fault/behaviour			Case 4		
1st fault	Game	Yellow		As case 1		
2nd fault	Game	Orange	Boule played or to be played void/cancelled	As case 1		
3rd fault	Behaviour	Red	Expelled from competition			

Case 5	Repetition of bad behaviour fault			Case 5		
1st fault	Behaviour	Yellow		As case 2		
2nd fault	Game	Orange	Boule jouée ou à jouer annulée	As case 2		
3rd fault	Game	Red	Exclusion de la partie	As case 2		
	Note: * Cards received for fault during the game are valid for the game being played. * The yellow card received for bad behaviour is valid for the duration of the competition (If the competition over a few days until last day included). * There is no orange card for bad behaviour.					